

Group 18 Sponsored by Lockheed Martin

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Original Project Objectives

- Create an autonomous drone
- Navigate all the obstacles in the obstacle course
- Avoid mine interference
- Return to starting position after navigating all obstacles
- Fly for at least 10 minutes (in standard operating conditions)

Original Project Scope

- Sponsored project by Lockheed Martin
- Competition project (3 UAV teams and 1 Mine team)
- Compete to earn points
	- \circ Ring = 1 point
	- \circ Single Pylon = 2 points
	- \circ Double Pylon = 3 points
	- \circ Acoustic Waypoint = 4 points
	- Point multiplier for successful consecutive obstacle maneuvering
- Goal: Accumulate enough points to win the competition

Original Customer Requirements (Operational Modes)

- Autonomous Mode: Autonomously Navigates an Obstacle Course
	- Auto Navigation (AutoNav) Submode: Navigate to obstacle
	- Auto Maneuver Submode: Maneuver around obstacle
	- E-Stop Submode: Immediately make a landing (safely stop UAV in case of emergency)
	- Take-off/Landing Submode: For taking-off and landing
- Manual Mode: Provides control to a human operator

Original Customer Requirements (Object Detection & Vision)

- Detect customer specific obstacles (Ring, Single and Double Pylons)
- Determine distance to target objects
- Determine confidence level of target object
- Mark targets with red "X" on video feed
- Calculate ETA to target object
- Detect acoustic Waypoints and land near waypoints
- Obstacle data along with live video feed
- Communicate with ground station (perform E-stop procedure; Manual Mode)
- Map course and return back to start point after end of run.

Updated Customer Requirements (Post Pandemic Situation)

- Autonomously navigate through a ring
	- Takeoff, navigate to ring, pass through ring, land
- Autonomously navigate around a pylon
	- Takeoff, navigate to pylon, loop around pylon, land

Customer Constraints

- GPS-denied navigation solution (needs to operate inside)
- Use of the YOLO vision algorithm is not allowed
- Budget: \$1,650
	- \$550 maximum for prototyping
	- \$1100 maximum for final build
- Dimensional limits: 1.5ft x 1.5ft x 1.5ft
- Flight height limit: 45ft maximum height (to avoid ceiling collision)
- Maximum flight time: 15 minutes (for the competition)

Design Overview

- A vision algorithm on the drone computer uses an RGB image from a camera to detect objects in its FOV
- A depth camera would provide depth information to determine the distance to the objects
- The drone computer using the position of the objects would determine flight path and send commands to the flight controller in charge of managing motor speed
- The drone computer would send a video stream overlaid with information on obstacles in view to the ground station via a WiFi connection
- A radio controller would send commands to the flight controller to change modes; the drone computer will be able to detect these changes and stop/start issuing commands

Project Diagram

Hardware Part Selection

Microphone Array

Why The Seeed's ReSpeaker Mic Array v2.0:

- High quality Microphones
- Allows for Acoustic Echo Cancellation (AEC) and Direction of Arrival (DoA)
- Detects sound from 5 meters away (16.4 feet)
- **Noise Filtering Parameters**

Seeed's ReSpeaker Mic Array v2.0

Flight Controller

Purpose:

- Maintain stability of the drone
- Translate user input into engine output
- Gather real-time data

ReadyToSky PixHawk Features:

- Inertial Measurement Units
- System-on-chip with backup system-on-chip
- Able to be flashed with new firmware
- Able to be controlled by an external computer
- **ArduPilot Compatible**

Flight Controller Comparison

ReadyToSky Pixhawk

Optical Flow & Height Sensor

PX4FLOW

- Provides an optical camera designed to be interfaced with the PixHawk
- Ultrasonic height sensor

- Gyroscope
- Flight controller firmware, aware of PX4FLOW
	- Determine height and groundspeed

Drone Computer

Computer Requirements:

- Process images from camera to identify obstacles at a rate of at least 5 times per second
- Determine distances to objects using data from depth camera and vision algorithm
- Determine the flight path of the drone
- Send flight commands to the flight controller
- Transmit video to the ground station
- Receive and respond to commands from the ground station
- Support all necessary peripherals (wifi module, microcontroller, camera, microphone array, flight controller)

Drone CPU

- Large amount of computer vision resources (academic and otherwise) use Nvidia GPUs
- Nvidia provides their JetPack SDK for developing computer vision and AI applications

Depth Camera

- A camera is necessary to provide a video stream for detecting objects and navigation
- The choice for a depth camera stems from the need to determine distance to the objects

Intel RealSense Depth Cameras

Hardware/PCB design

- Using an ATmega328pu to manage 4x ultrasonic sensors
- Sensors will be placed on front, left, right, and back sides of the drone
- Buzzer will indicate when drone is too close to an object
- Proximity data can be relayed back to the Jetson Nano and used to assist autonomous flight

Hardware/PCB design

Component Power Draw

Motors

Cobra CM-2206-17 Motor Test Data, Kv=2400

Cobra CM-2206/17 2400 kV

Electronic Speed Controllers

New ESC

- ESC and motor are a combination package and are directly compatible with each other.
- 30A maximum current draw
	- \circ the 5x4 propellers draw 20A at max throttle
	- the 5x3 propellers draw 15A at max throttle

Power Supply

Max Current Draw Allowed: Capacity x C-Rating = $3.2 \times 30 = 96A$

Flight Time for 85% Discharge

 $\frac{(mah Battery/1000) x (.85)}{(21 Average Amps)} (60) = 7.7 minutes$

Motor Current vs Throttle Position

Component Connection Overview

Software Design/Integration

Drone Software Diagram

Obstacle Recognition Node

A computer object recognition algorithm running on the drone computer takes an RGB image from a computer and use this information to create bounding boxes around rings and pylons in view.

Based on benchmarks for object recognition models and software running on our hardware, we chose to use a single shot detector (SSD) that uses a Mobilenet V2 backend as the image recognition model.

Our object recognition node is called ros deep learning and was designed by Nvidia to run on the Jetson series of computers.

Using Default Coco Dataset

Using Custom Dataset to detect Pylons and Rings

Distance Estimation Node

- This node would be given the bounding boxes of each of the objects in the FOV of the RGB camera
- The bounding box would be translated from the RGB image to the depth image from the depth camera
- Based on the type of image, the node determines distance
- Data on the closest obstacle would sent to the controller node and image overlay node

Drone Controller Node

- When in Autonomous Operation mode:
	- Would controls what submode the drone is currently in based on received data
		- Most of the time in the AutoNav submode navigating to an obstacle
		- When positioned in front of obstacle, would enter Auto Maneuver submode to navigate obstacle
		- When 0.5-1 kHz audio signal is picked up, would enter Take-Off/Land submode
- When in Manual Operation mode:
	- Flight controller commands flight based on radio signals sent from drone controller.

Software Operation

- Software startup is accomplished by using SSH to access the shell of the Jetson Nano
	- Once into the shell, programs can be started up individually in this order:
		- Camera Node
		- Computer Vision Node
		- MAVROS
		- Drone Controller Node

Project Results

Final Build

Obstacle Detection

- Model was trained on one of our members computers using Ubuntu 18.04, Tensorflow 14.0 and a 980ti GPU using set of 800 images labeled using imgLabel
- Initial training without GPU optimizations took about 3 days. With GPU optimizations training took about 8 hours.
- Frozen model was moved from training computer to Jetson Nano where a TensorRT tool was used to convert the model to a UFF format
- TensorRT was then used to convert the UFF file into a file easily interpreted by the GPU for inference

Consistently reaches 40+ FPS

PCB/Microcontroller

- Successfully implemented circuit on breadboard
- Able to communicate sensor measurements via UART
- Fabricated PCB had some signal interference
	- Difficult to diagnose without lab tools

 $|21;31;13.430 \rightarrow 51; 5; 52; 0; 53; 0; 54; 5; 55; 0$ $21:31:16.911$ -> S1: 3; S2: 12; S3: 13; S4: 3; S5: 0 21:31:18.329 -> S1: 3; S2: 4; S3: 7; S4: 3; S5: 0 21:31:19.789 -> S1: 3; S2: 4; S3: 6; S4: 3; S5: 0 $21:31:21.229$ -> S1: 4: S2: 4: S3: 6: S4: 3: S5: 0 21:31:22.681 -> S1: 3; S2: 4; S3: 6; S4: 3; S5: 0 21:31:24.111 -> S1: 3; S2: 4; S3: 5; S4: 3; S5: 0 21:31:25.572 -> S1: 7; S2: 4; S3: 5; S4: 3; S5: 0 21:31:27.028 -> S1: 5; S2: 4; S3: 5; S4: 3; S5: 0 21:31:28.474 -> S1: 242; S2: 4; S3: 5; S4: 3; S5: 0 21:31:29.941 -> S1: 239; S2: 4; S3: 5; S4: 3; S5: 0 21:31:31.406 -> S1: 237; S2: 4; S3: 5; S4: 3; S5: 0 21:31:32.834 -> S1: 202; S2: 4; S3: 5; S4: 3; S5: 0 21:31:34.306 -> S1: 238; S2: 4; S3: 5; S4: 3; S5: 0

Remote Control and Sound Detection

- Remote Control of the Drone was established by an SSH connection into the Jetson Nano via wifi
	- However, running the Object Recognition lead to too much power draw from the CPU resulting in a shutdown

- Sound localization was achieved with the mic array
	- Determines the angle to the sound
	- Limits frequency to 180+Hz to filter sound

SSH into Jetson Nano while tethered

Mic Array displaying angle to high frequency bell

Power System

- All components on drone were able to stay powered during idle
- Increasing the computer CPU load caused intermittent power failures
- Unreliable power system made drone unsafe to fly autonomously

Autonomous Flight

Autonomous Flight was not achieved for two main reasons:

- Drone is unable to self stabilize and hold position sufficiently
	- Sudden jerks in directions, cutting of motors
	- Could be due to flow camera issues
		- PX4Flow (Optical Flow Sensor/Ultrasonic Sensor) was putting out obviously incorrect data
		- HereFlow (Optical Flow/Lidar Sensor) was bought to replace, but still was unable to hold a position; similar issues to PX4Flow
	- Could be due to issues with the optical flow sensors measuring height
	- Could be that our flight controller was too out of date to integrate with these sensors.
- Power not sustainable enough to run the necessary software

Administrative Content

Division of Work

Division of Responsibilities

Assembled Drone Cost

Prototyping Cost

Project Summary

Project Successes

We were able to present a competent design for an autonomous drone:

- Software implemented on the Jetson Nano is able get live feed video from the Intel Realsense D435 and pass it to the object detection node
- The object detection node is able to output relatively accurate bounding boxes 40+ times per second.
- Drone is able to be manually flown by an operator.
- Can remotely communicate with the drone to send software commands and receive video feed.

Project Challenges

- Delays in receiving parts due to MAE department ordering process
- Integration of parts to create basic drone was time consuming
- Unable to test drone at Lockheed Martin's drone facility
	- Very few public places are available to fly experimental drones
- Inability to utilize senior design lab for second half of semester
- Unable to congregate as team due to pandemic stay-at-home orders
	- Project had many subsystems, and required subsystem leads to be present for drone operation

Suggestions for Future Projects

- For future drone projects:
	- If you have sponsor money, don't be afraid to spend it
	- Order parts early if using sponsor/school funds
	- Source parts from vendors with high inventory and fast shipping (in case anything breaks)
	- Very software heavy; make sure you have at least 3 students familiar with writing software
- For remote Senior Design semesters:
	- For instructors:
		- Provide basic lab tools for checkout (Multimeters, soldering irons, etc)
	- For students:
		- Choose a project that will allow for multiple people to work on it without splitting up your hardware between too many group members

Thank you for viewing our presentation

More information on our project can be found in our demo video:

<https://drive.google.com/file/d/1mfKd8VyEHFhHomFzC-8NLHOd8mco6xrR/view>